Show Your Creative Side

By Bunny Gates

This little wallet is made using Artistic Suites V6 and the Zing Cutter. It can hold your license, credit cards, money and more. It's quick and easy to make and can be as cute as you want it to be. Check out http://content.janome.com/index.cfm/ProjectCenter/Webinars to watch the webinar about how to make this project!

Supplies:
- Artistic Suites V6 software
- Zing Cutter
- 1 sheet crystal template material
- 1 Cutting Mat
- 1 sheet backer board
- 1 sheet transfer tape
- 10ss crystals
- Artistic Press or iron
- Wonder Wallet pattern by Lazy Girl Designs
- 1 fat quarter of cotton fabric
- Artistic Tear Away Stabilizer
- Temporary Spray Adhesive
- 1 inch Hook and Loop Tape
- Machine Embroidery Thread
- Sewing Machine Thread
- Bobbin Thread
- Download the Scallop Image

We're going to create a scallop edge:
1. Open Artistic Suites V6 (Creative DRAWings).
2. In the New design dialog box, select Create New > Next.
3. In the Fabric box, click on the + in front of embroidery smooth > cotton 2 > Color – White > Next.
4. The next steps are to load our Scallop image in to the workspace.
   Option 1:
   o Make sure you have a scanner attached to your computer and turned on. Place the Scallop image on the bed of your scanner.
   o In the Artwork Source dialog box, select Get image from scanner > Hoop - Janome 230 x 230 Hoop – SQ23 > Next.
   o In the Image Scan dialog box, select Black & White > Image Size - 100% > Preview > Scan.
   o Your scanner dialog box may appear different than mine.

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Option 2:
- o In the Artwork Source dialog box, select From File > Browse. [...]
- o The Open dialog box opens, Locate the Scallop Image > Open.
- o In the Artwork Source dialog box, select Hoop – Janome 230 x 230 Hoop-SQ23 > Next.

5. The Artwork Image dialog box opens, select Open as Backdrop > Finish.
   Tip: If you don't see your hoop in the workspace, tap F4 on your keyboard or click on View > Hoop.
6. Zoom in close to the scallop image.

7. From the side toolbar, select Create Freehand Shapes.
8. From the Tool Options bar, set the Smoothness Level at 10.0 > hold your left mouse button down, start at one end of the scallop and follow the line to the other end > release the left mouse button > right click your mouse button to finish the line.
9. From the side toolbar, select Rectangular Selection.

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10. If you need to adjust your line, from the side toolbar, select Edit Shape Nodes > add, delete or move nodes until your scallop is finished.
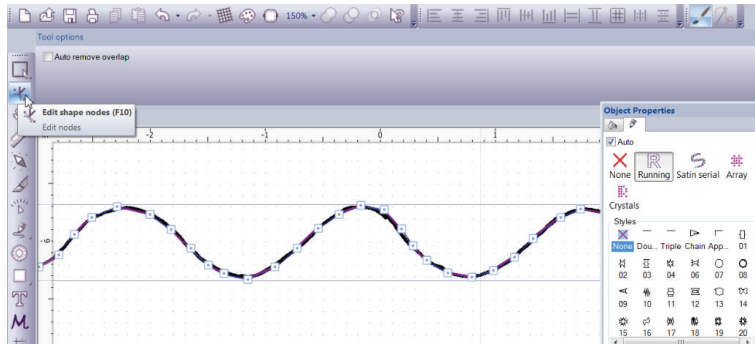
11. From Tool Options, change the width of the Scallop to 5". Left click in the worspace to make the change.
12. From the side toolbar, select Rectangular Selection.
13. You may want to hide the image to better see your scallop. Click on View > Backdrop > Hide.
14. Click on File > Save As > select folder to put it into > File Name – Scallop > Save As Type – DRAWings Files (".Draw) > Save.

Create the cover for your Wonder Wallet:
1. Click on File > New.
2. In the Fabric dialog box, select Embroidery Smooth > Cotton 2 > White fabric > Next.
3. In the Artwork Source dialog box, select From Embroidery. Click on the browse button next to it.
4. The Open dialog box will appear, Look in – locate & open the DRAWings and Winds Modular Samples > open Creative DRAWings Samples folder > CDW0194 > Open.
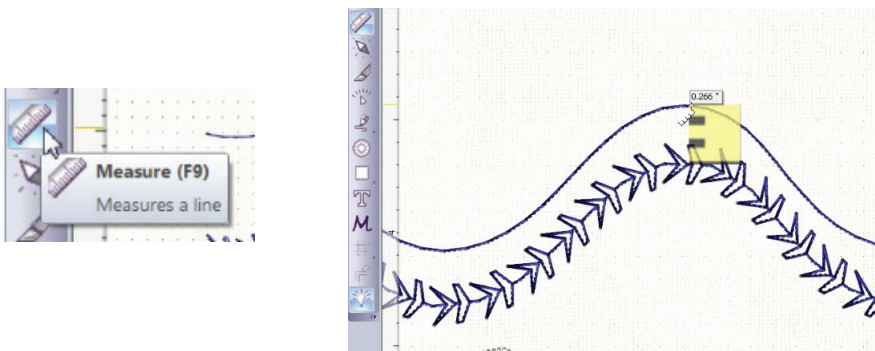

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5. In the Artwork Source dialog box, select hoop Janome 230 x 230 Hoop – SQ23 (or hoop of your choice) > Next.

6. The Color Reduction dialog box opens, using the drop down menu under Threads Palette, choose JANOME (or brand of thread you use) > Finish.
7. Click on File > Save As. Save the design in the same folder as the Scallop and name it Fish Wallet > Save.
8. If you don't see the hoop in the workspace, click on View > Hoop.
9. Select the hoop from the Standard toolbar, the Change Hoop dialog box opens. Selected Hoop should be Janome 230 x 230 Hoop – SQ23 > select Center design to hoop > OK.
10. From the side tool bar, select Rectangular Selection.
11. Click and Drag a box around the small fish to select it.

12. Right click on the workspace > click on Group in the dialog box.
13. The Tool Options dialog box opens, select Mirror y. Then move small fish a little above the rest of the design.

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14. Just above the workspace on the left side, you will see that we have 2 tabs. One is for the scallop and one is for the fish. Click on the one that says Scallop.

15. Select the scallop > from the above toolbar, select Copy.
16. Click on the tab for the fish.
17. From the Standard toolbar, select Paste.
18. With the scallop selected, move it until it is above and close to the small fish.

19. In Object Properties dialog box opens. Select under the Outline Tab > Running > Styles - #44.

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20. In the Palette toolbar, click in the top open area of a color that isn't used in the design.
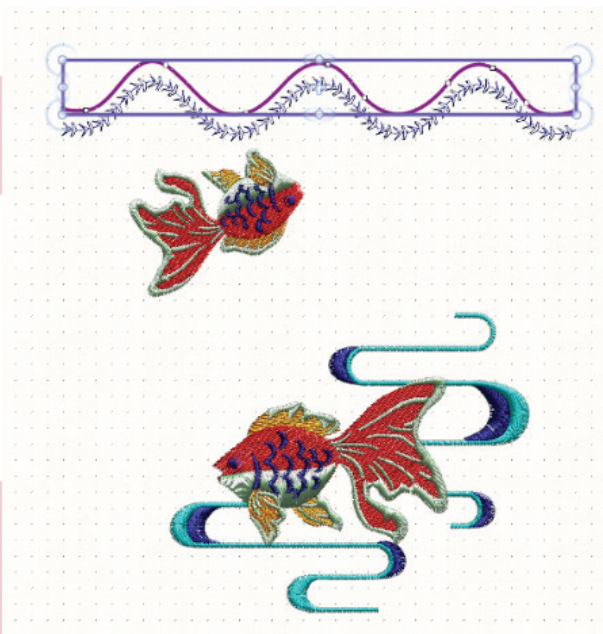

21. Click on File > Save

Create stitching lines to sew the lining to the flap:
1. From the above toolbar, select Paste. We now have another scallop in the workspace.
2. From the Thread Palette, click in the top open area of a color that isn't used in the design.
3. While the scallop is selected, move it ¼" above the decorative scallop.
4. From the side toolbar, use the Measure tool.

5. Your design should look something like mine.

6. Select Rectanle Selection to end the measuring tool.
7. Select the small fish. Using one of the corner sizing handles, resize the fish to approximately 2 x 1 ½".
8. From the side toolbar, click and hold the mouse button in the small triangle in the bottom corner of the Rectangular Selection icon, in the fly out menu, select Lasso Selection.

9. While holding the left mouse button down, draw a box around the large fish, right click on the workspace > click on Group.
10. With the large fish selected, use one of the corner sizing handles, resize to 4 x 3 ¼". Click in the workspace to deselect fish.

We're going to create side stitching lines:
1. Open the fly out menu next to the Create Freehand Shapes icon and select the Create Bezier Shapes tool.

2. Place your cursor just above the scallop on the left side of your fish and click.
3. Place the arrow in a vertical line just past the small fish and click.
4. Right click.

5. Select Lasso Selection > select the line that you just created.
6. From the Thread Palette, click in the top open area of a color that

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isn't used in the design.

7. From the Standard toolbar, select Copy > select paste > move the second line to the right side of the fish.
8. Using the Measure tool, place your lines 4 ½" apart.
9. Move the large fish so that the bottom of the design is about 5 3/4" from the tallest part of the scallop stitching line.of the design is about 5 ¾" from the tallest part of the scallop stitching line.

4.504 "

10. You want your design to look similar to mine.

5.766 "

11. From the side toolbar, select Slow Redraw.
12. From the Slow Redraw dialog box, select Start. You can adjust

Slow redraw (Shift+F11)
Slow redraw

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the speed with the slide bar, just above the Start and Stop buttons.

13. The order of stitching will be as we created our design.

    a. Fish
    b. Decorative scallop
    c. Scallop stitching line
    d. Side stitching lines

14. From the Standard toolbar, select Save.
15. Click on File > Save As > Select memory device > select .jef for the file format (or format of your choice) > Save.

Now we're going to add crystals:
1. From the side toolbar, select Create crystal shape.

2. The Tool Options dialog box opens > select Swarovski Round > Aquamarine > SS10/21.
3. Your cursor turns into an arrow with a crystal at the end of it, click to place.
4. Place crystals from one fish to the other.
5. Click on Lasso Selection, to stop placing crystals.
6. Click on Save.

Making our crystal design:
1. Click on File > Export > To

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Crystals/Cutters

2. The Export to Crystals/Cutters dialog box opens.
3. Click on Zing or the cutter that you own.
4. Follow the directions for Set up as per the Zing manual.
5. Load the Zing with the template material adhered to the cutting mat.
6. Check placement by clicking on Trace. Use the arrows to move if necessary.
7. When placement is correct, click on Cut.
8. Carefully remove the template from the mat and place on backer board.
9. Sprinkle crystals over template and use the brush to move the crystals into the template with the crystal side up.
10. Remove the backing from a piece of transfer tape and set aside.
11. Place the transfer tape over the crystals and finger press the tape to the crystals.
12. Remove the transfer tape with the crystals adhered and place back on the backing that was set aside from Step 10.
13. Set aside.

Embroidering:

1. Insert the memory device into your embroidery machine and open the file.
2. Cut the fat quarter in half.
3. Hoop one of the pieces of fabric with 2 layers of Artistic Tear Away stabilizer. Use Temporary Spray Adhesive between each layer.
4. Embroider the fish and the decorative scallop.
5. Lay the other half of the fat quarter right side down over the embroidery.
6. Embroider the scallop stitching line and the side stitches.

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7. Remove the hoop from the machine and the fabric from the hoop.
8. Carefully, remove the excess stabilizer, one layer at a time.
9. Carefully trim the excess fabric outside of the scallop stitching. Clip the curves close to the stitching being careful not to cut any of the stitches.
10. Clip to the bottom of the embroidered side seams.
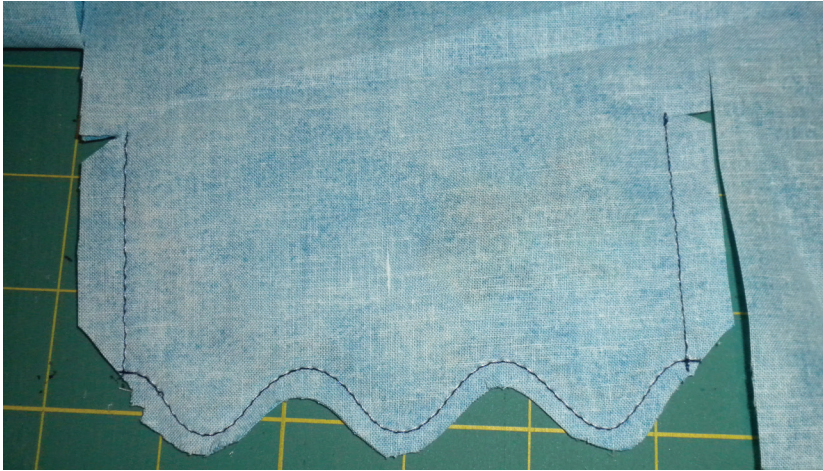
11. Trim to the size the pattern calls for.
12. Turn right side out and press.
13. You now have the outside and the lining of your wallet
14. Stitch the outside and lining together around the unstitched areas close to the edges.
15. Place your crystal design in place between the two fish.
16. Press into place, let cool and then remove the transfer tape.
17. Finish your wallet following the pattern directions.

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